

BLOCK ISLAND SOCCER LEAGUE

- 7 vs 7 including Goalie
- 25minute halves
- 2pts=win, 1pt=tie, 0pt=loss
- Head to head breaks a tie then total goals
- Red card or two yellow cards = ejection next game
- **TWO** straight red cards/season = automatic ejection from the league
- SIX yellow cards/season = ejection next game
- Fighting (punch thrown) is automatic ejection from league
- Simulation is a yellow card
- Goal Kicks must land before half.
- Ball can be played back to the goalies foot and played anywhere
- Sub on whistle. Sub on your ball. Other team can sub only when you sub
- No slide tackle on **person** with the ball = yellow card.
- No offside's
- All Rosters are final after week 4.
- The Block Island Soccer League is a family oriented activity.
Profanity **WILL NOT** BE TOLERATED!!!! 1st offense = warning, 2nd offense = yellow card