

MISCONDUCT

During competition the following misconduct categories, and sanction scale shall apply:

- Unsportsmanlike conduct – argumentation, intimidation, etc.
- Offensive conduct – defamatory or insulting words or gestures.
- Aggression – physical attack or intended aggression.
- Visible Obscenity - obscene gestures of any kind
- Abuse of the Ball - violently, dangerously, in frustration or anger, throw or kick the ball
- Abuse of the Net or Court Fixtures - violently, dangerously, recklessly, in frustration or anger, touch the net
- Misconduct first penalties will be a point penalty or side out awarded against the offending team. Second penalty will be forfeit of that game. Third penalty will be forfeit of the match. In the event of the misconduct occurring after conclusion of a game or outside of match play, will be assessed at the beginning of the team's next game.
- No alcohol is allowed to be consumed during or between a teams game.

Schedule

- First match starts at 15min after the hour. Forfeit 1st game if team is not there and ready to play.
- If the third game starts within 10min before the hour, rally scoring will take place.
- Rescheduling of regular season matches is PROHIBITED
- Roster is complete after 2nd game. Must play in half of the games to be eligible for playoffs.

Time Outs

- Each team is afforded (1) one minute time outs per game
- A "Sand Time out" can be taken to allow a player to quickly remove excessive sand after a rally.

Game Play

- Best of 3 , games to 15, win by 2, cap to 21.
- Change sides @ every seven (7) points
- Time between matches will be one (1) minute
- FIVB rules except where noted below
- Serve-Receive - No hand setting.
- Double-contacts are legal (with non-finger body parts) if the contact is made in a single action.
- Hard driven balls may be held momentarily or double-contacted in a "beach dig". A hard driven ball is a ball contacted above the height of the net with a downward trajectory, thus forcing a reactive defensive play.
- Setting: Hand sets are legal except on the serve. The hands must act together smoothly, or a "double-hit" should be called. Spin is not a fault... but spin is an indicating factor of a possible fault. Sets that visibly come to rest or are re-directed are "held ball" faults.
- Cannot attack-hit,dink, using an "open-handed tip" directing the ball with the fingers.
- Block plus 2 does not apply
- Contact with the net by a player is not a fault, unless it is made during the action of playing the ball, or it interferes with the play. Incidental contact of the hair is never a fault. Some actions of playing the ball may include actions in which the players do not actually touch the ball.
- No position rotation is necessary. Only rotation of serve is required. Loss of serve if wrong order
- Substitution can occur at any point. Substitution must follow serve rotation.
- Players may touch sand on opponent's court provided they do not touch the net or interfere with play.
- League standings will be based on overall match won-lost records. Ties in the standings at the end of season will be broken by the following criteria:
 - 1) Head to head match record**
 - 2) Head to head game record**
 - 3) Head to head point differential**